

Building Java Programs

Chapter 2

Lecture 2-3: Nested Loops

reading: 2.3

Write a Java method using a *for* loop to display the following:

```
* * * * *  
* * * * *  
* * * * *  
* * * * *  
* * * * *
```

Easy, each line is identical,
Just need to print the 5 asterisks 5 times
...each asterisk is followed by a space...

```
public static void printBlock() {  
    // print 5 rows of 5 asterisks (space separated)  
    for ( int i = 1 ; i <= 5 ; i++ ) {  
        System.out.println("* * * * *");  
    }  
}
```


Write a Java method using a *for* loop to display the following:

```
*  
**      Hmm, harder. Each line is different but related...  
***     ...each line is one asterisk longer...  
****    ...so not only do we have a variable number of lines...  
         ...but we have a variable number of things on each line.
```

Last example our *for* loop printed each row. We will still need that here but now inside the row *for* loop we will need another *for* loop to handle printing the increasing number of asterisks.

Let's put what we know in a table to see what we have...

Write a Java method using a *for* loop to display the following:

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**      Hmm, harder. Each line is different but related...  
***     ...each line is one asterisk longer...  
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Last example our *for* loop printed each row. We will still need that here but now inside the row *for* loop we will need another *for* loop to handle printing the increasing number of asterisks.

Let's put what we know in a table to see what we have...

| Line # | # asterisks |
|--------|-------------|
| 1 | |
| 2 | |
| 3 | |
| 4 | |

Write a Java method using a *for* loop to display the following:

```
*  
**  
***  
****
```

Hmm, harder. Each line is different but related...
...each line is one asterisk longer...
...so not only do we have a variable number of lines...
...but we have a variable number of things on each line.

Last example our *for* loop printed each row. We will still need that here but now inside the row *for* loop we will need another *for* loop to handle printing the increasing number of asterisks.

Let's put what we know in a table to see what we have...

| Line # | # asterisks |
|--------|-------------|
| 1 | 1 |
| 2 | 2 |
| 3 | 3 |
| 4 | 4 |

Okay cool!

This is easy ... the number of asterisks is the same as the line number.

Write a Java method using a *for* loop to display the following:

```
*      public static void printHalfWedgePointUp() {
**      // for each row...
***     for ( int i = 1 ; i <= 4 ; i++ ) {
****    // the number of asterisks per row
         // is the same as the row number
         for ( int j = 1 ; j <= i ; j++ ) {
             System.out.print("*");
         }
         System.out.println(); ←
     }
}
```

| Line # | # asterisks |
|--------|-------------|
| 1 | 1 |
| 2 | 2 |
| 3 | 3 |
| 4 | 4 |

Okay cool!

This is easy ... the number of asterisks is the same as the line number.

Hey, why do we need that `println()` after the inside loop?

Write a Java method using a *for* loop to display the following:

**

*

This is similar to the last problem but reversed...

...let's use the same technique as last time...

...put what we know in a table to see how it all relates

How does # asterisks relate to line #?

What is the max number of lines?

...4

| Line # | # asterisks |
|--------|-------------|
| 1 | 4 |
| 2 | 3 |
| 3 | 2 |
| 4 | 1 |

Write a Java method using a *for* loop to display the following:

**

*

This is similar to the last problem but reversed...

...let's use the same technique as last time...

...put what we know in a table to see how it all relates

How does # asterisks relate to line #?

What is the max number of lines?

...4

| Line # | # asterisks | Max # lines – line # |
|--------|-------------|----------------------|
| 1 | 4 | |
| 2 | 3 | |
| 3 | 2 | |
| 4 | 1 | |

Write a Java method using a *for* loop to display the following:

**

*

This is similar to the last problem but reversed...

...let's use the same technique as last time...

...put what we know in a table to see how it all relates

How does # asterisks relate to line #?

What is the max number of lines?

...4

| Line # | # asterisks | Max # lines – line # |
|--------|-------------|----------------------|
| 1 | 4 | $4 - 1 = 3$ |
| 2 | 3 | $4 - 2 = 2$ |
| 3 | 2 | $4 - 3 = 1$ |
| 4 | 1 | $4 - 4 = 0$ |

Now...how does the 3rd column relate to the 2nd column (# *)?

Write a Java method using a *for* loop to display the following:

**

*

This is similar to the last problem but reversed...

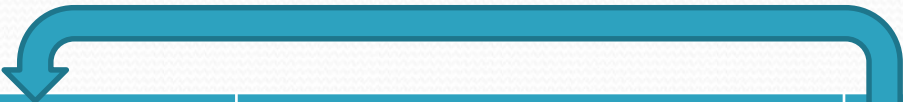
...let's use the same technique as last time...

...put what we know in a table to see how it all relates

How does # asterisks relate to line #?

What is the max number of lines?

...4



| Line # | # asterisks | Max # lines – line # | ... + 1 |
|--------|-------------|----------------------|---------|
| 1 | 4 | $4 - 1 = 3$ | 4 |
| 2 | 3 | $4 - 2 = 2$ | 3 |
| 3 | 2 | $4 - 3 = 1$ | 2 |
| 4 | 1 | $4 - 4 = 0$ | 1 |

Now...how does the 3rd column relate to the 2nd column (# *)?₁₀

Write a Java method using a *for* loop to display the following:

**

*

This is similar to the last problem but reversed...

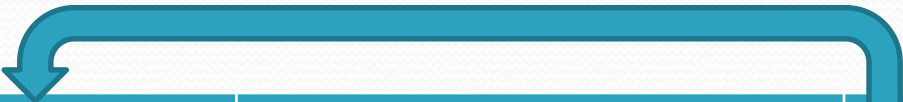
...let's use the same technique as last time...

...put what we know in a table to see how it all relates

How does # asterisks relate to line #?

What is the max number of lines?

...4




| Line # | # asterisks | Max # lines – line # | ... + 1 |
|--------|-------------|----------------------|---------|
| 1 | 4 | $4 - 1 = 3$ | 4 |
| 2 | 3 | $4 - 2 = 2$ | 3 |
| 3 | 2 | $4 - 3 = 1$ | 2 |
| 4 | 1 | $4 - 4 = 0$ | 1 |

So the # asterisks is $(4 - i + 1)$ or $(3 - i)!$

Write a Java method using a *for* loop to display the following:

```
*****
****
**
*
public static void printHalfWedgePointDown() {
    // for each row...
    for ( int i = 1 ; i <= 4 ; i++ ) {
        // the number of asterisks is the max # lines
        // minus the line number + 1
        for ( int j = 3 - i ; j >= 1 ; j-- ) {
            System.out.print("*");
        }
        System.out.println();
    }
}
```



| Line # | # asterisks | Max # lines – line # | ... + 1 |
|--------|-------------|----------------------|---------|
| 1 | 4 | $4 - 1 = 3$ | 4 |
| 2 | 3 | $4 - 2 = 2$ | 3 |
| 3 | 2 | $4 - 3 = 1$ | 2 |
| 4 | 1 | $4 - 4 = 0$ | 1 |

So the # asterisks is $(4 - i + 1)$ or $(3 - i)$!

Write a Java method using a *for* loop to display the following:

```
*
***
*****
*****
```

This is different because...

...we now have 2 characters per line...

...leading spaces following by training asterisks

Again, let's put what we know in a table...

Two questions:

- 1) How does # spaces relate to line #?
- 2) How does # asterisks relate to line #?

| Line # | # " " | # "*" |
|--------|-------|-------|
| 1 | 3 | 1 |
| 2 | 2 | 3 |
| 3 | 1 | 5 |
| 4 | 0 | 7 |

Write a Java method using a *for* loop to display the following:

```
*
***
*****
*****
```

This is different because...

...we now have 2 characters per line...



...leading spaces following by training asterisks

Again, let's put what we know in a table...

Two questions:

1) How does # spaces
relate to line #?

2) How does # asterisks
relate to line #?

| Line # | # " " |  | # "*" |  |
|--------|-------|---|-------|---|
| 1 | 3 | | 1 | |
| 2 | 2 | | 3 | |
| 3 | 1 | | 5 | |
| 4 | 0 | | 7 | |

Write a Java method using a *for* loop to display the following:

```
*
***
*****
*****
```

This is different because...

...we now have 2 characters per line...


...leading spaces following by training asterisks

Again, let's put what we know in a table...

Two questions:

1) How does # spaces
relate to line #?

2) How does # asterisks
relate to line #?

| Line # | # " " |  | # "*" | |
|--------|-------|---|-------|--|
| 1 | 3 | Max # lines is 4 | 1 | |
| 2 | 2 | | 3 | |
| 3 | 1 | | 5 | |
| 4 | 0 | | 7 | |

Write a Java method using a *for* loop to display the following:

```
*  
***  
*****  
*****
```

This is different because...

...we now have 2 characters per line...

...leading spaces following by training asterisks

Again, let's put what we know in a table...

Two questions:

1) How does # spaces
relate to line #?

2) How does # asterisks
relate to line #?

| Line # | # " " | 4 - line # | # "*" | |
|--------|-------|------------|-------|--|
| 1 | 3 | 3 | 1 | |
| 2 | 2 | 2 | 3 | |
| 3 | 1 | 1 | 5 | |
| 4 | 0 | 0 | 7 | |



Write a Java method using a *for* loop to display the following:

```
*
***
*****
*****
```

This is different because...

...we now have 2 characters per line...

...leading spaces following by training asterisks

Again, let's put what we know in a table...

Two questions:

1) How does # spaces
relate to line #?

2) How does # asterisks
relate to line #?

| Line # | # " " | 4 – line # | # "*" | |
|--------|-------|------------|-------|--------------------------|
| 1 | 3 | 3 | 1 | # "*" are the odd #'s |
| 2 | 2 | 2 | 3 | |
| 3 | 1 | 1 | 5 | |
| 4 | 0 | 0 | 7 | |

Write a Java method using a *for* loop to display the following:

```
*
***
*****
*****
```

This is different because...

...we now have 2 characters per line...

...leading spaces following by training asterisks

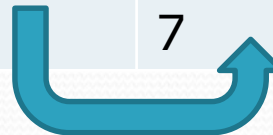
Again, let's put what we know in a table...

Two questions:

1) How does # spaces
relate to line #?

2) How does # asterisks
relate to line #?

| Line # | # " " | 4 - line # | # "*" | 2(line #) - 1 |
|--------|-------|------------|-------|---------------|
| 1 | 3 | 3 | 1 | 1 |
| 2 | 2 | 2 | 3 | 3 |
| 3 | 1 | 1 | 5 | 5 |
| 4 | 0 | 0 | 7 | 7 |



Write a Java method using a *for* loop to display the following:

```
*
***
*****
*****
```

This is different because...

...we now have 2 characters per line...

...leading spaces following by training asterisks

Again, let's put what we know in a table...

Two questions:

1) How does # spaces
relate to line #?

2) How does # asterisks
relate to line #?

| Line # | # " | 4 - line # | # "*" | 2(line #) - 1 |
|--------|-----|------------|-------|---------------|
| 1 | 3 | 3 | 1 | 1 |
| 2 | 2 | 2 | | |
| 3 | 1 | 1 | | |
| 4 | 0 | 0 | | |

Inside the row loop we have 2 things
varying, one after the other...

...that means we will need two separate loops inside the row loop.

Write a Java method using a *for* loop to display the following:

```
  *
 ***
*****
*****
```

```
public static void printWedgePointUp() {
    // for each row...
    for ( int i = 1 ; i <= 4 ; i++ ){
        // print leading spaces
        for ( int j = 1 ; j <= 4 - i ; j++ ) {
            System.out.print(" ");
        }
        // print training astericks
        for ( int j = 1 ; j <= 2*i - 1 ; j++ ) {
            System.out.print("*");
        }
        // end the line
        System.out.println();
    }
}
```

Homework:

```

* * * * *
  * * * *
    * * *
      *

```

Write a Java method using a *for* loop to display this figure.